



SCIL (Social, Communication, Interaction and Learning) Team

Ten in a Bed Game

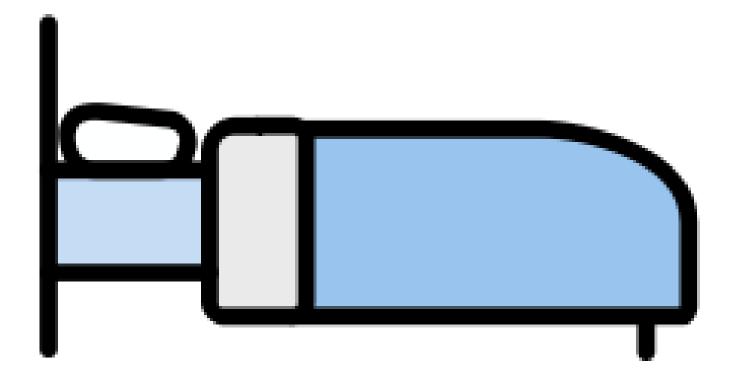
Aim: To practice recall of numberbonds for ten facts.

Resources: Pack of Playing Cards (1-9 only), Bed shape for each player.

How to Play:

- Each player gets 4 random cards to start.
- Place remaining cards face down in the middle.
- Take turns to pick up a card from the pile until all the cards have gone.
- When players have 2 cards that total 10 they put them to bed and get an extra turn.

The winner is the player who has the most cards 'in bed' at the end of the game.







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