

Start	16	14	18	20	12	15	18	15	11
Finish	Tens				Ones				16
16									11
14									19
11									14
18									18
19	20	13	15	19	16	11	17	19	20

Take turns rolling a dice and move your counter the corresponding number of spaces. Make the number you land on with the base ten resources and place on the tens / ones grid in the middle of the board. If correct stay where you are – if not move back to your previous space. The winner is the first to get to the finish space.

Roll and Build