

# CAR PARK

The car park layout consists of a central grey area with a vertical dashed line. On either side of this line are two rows of parking spaces, each separated by a horizontal black line. The left side has three rows of parking spaces, and the right side has three rows. Blue circles represent cars parked in these spaces.

Row	Left Side (Cars)	Right Side (Cars)
Top	2	1
Middle	2	6
Bottom	5	3

How to play:

Pupil rolls a dice and says the number without counting the dots. They then select the corresponding car and park it in its space in the car park. Play finishes when all cars are parked. If more than one player each player has their own car park and cars and take turn rolling the dice – first to park all their cars wins. This game is even more fun if you have toy cars that they can ‘drive’ – just write the numbers on with a whiteboard pen.





